

# Adaptive Network Dynamics

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## Research Area(s)

Multiscale Methods

Stochastic Systems

## Nonlinear Dynamical Systems

Nonlocality & Patterns

Network Dynamics

# Research Area(s)

## Multiscale Methods

- ▶ fast-slow systems
- ▶ perturbation methods
- ▶ geometric desingularization
- ▶ complex oscillations
- ▶ ...

## Nonlocality & Patterns

- ▶ fractional & nonlocal PDEs
- ▶ numerical continuation
- ▶ travelling waves
- ▶ bifurcation theory
- ▶ ...

## Stochastic Systems

- ▶ path-based methods
- ▶ early-warning signs
- ▶ stochastic PDEs
- ▶ (rigorous) computation
- ▶ ...

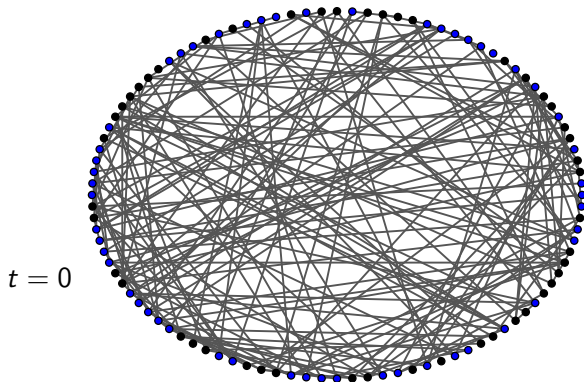
## Network Dynamics

- ▶ adaptive networks
- ▶ graph limits
- ▶ data analysis
- ▶ moment closure
- ▶ ...

## Adaptive Networks: Setting and Notation

- ▶ vertices/nodes  $\mathcal{V}$ , edges/links  $\mathcal{E}$ , graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ ;
- ▶ (weighted) adjacency matrix  $A = (a_{ij}) \in \mathbb{R}^{N \times N}$ ,  
 $i, j \in \{1, 2, \dots, |\mathcal{V}| =: N\}$ ;
- ▶ vertex state  $u_i$ ; e.g.  $u_i \in \{\bullet, \bullet\}$ .

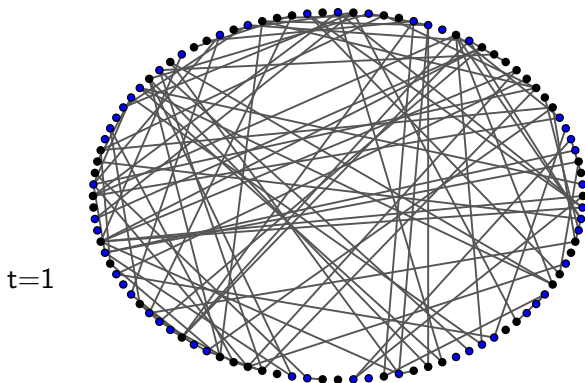
starting graph / initial condition



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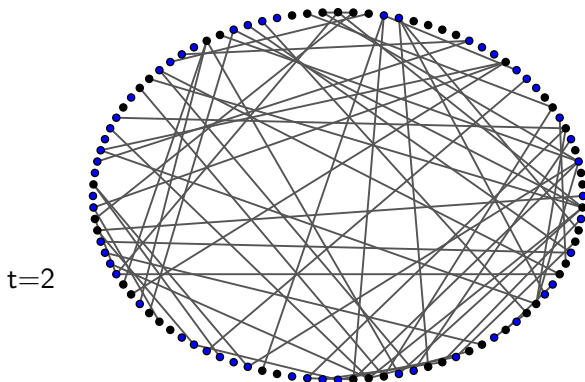
node dynamics  $\leftrightarrow$  link dynamics



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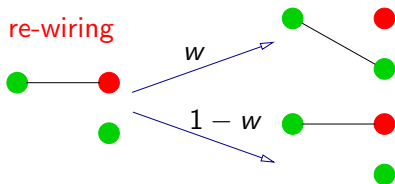
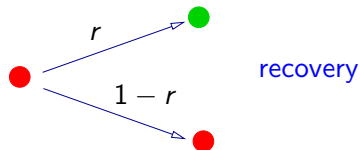
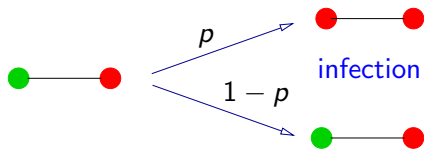
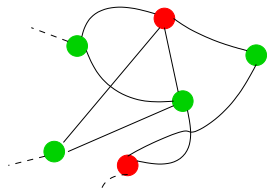
node dynamics  $\leftrightarrow$  link dynamics



# Example 1: The Adaptive SIS Model (Gross et al)

● infected

● susceptible



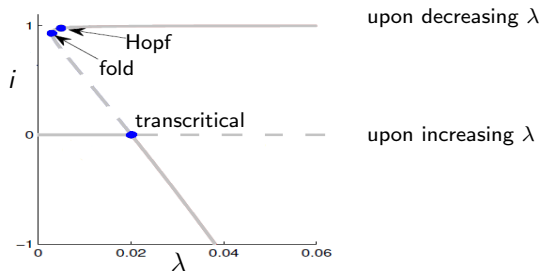
## Example 1: The Adaptive SIS Model - New Results\*

Use pair-approximation ( $l_{abc} = \frac{l_{ab}l_{bc}}{b}$ ) + noise  $\Rightarrow$

$$\begin{aligned}
 i' &= \lambda\left(\frac{\mu}{2} - l_{II} - l_{SS}\right) - ri + \text{noise}, \\
 (l_{II})' &= p\left(\frac{\mu}{2} - l_{II} - l_{SS}\right)\left(\frac{\frac{\mu}{2} - l_{II} - l_{SS}}{1-i} + 1\right) - 2rl_{II} + \text{noise}, \\
 (l_{SS})' &= (r+w)\left(\frac{\mu}{2} - l_{II} - l_{SS}\right) - 2\lambda l_{SS} \frac{(\frac{\mu}{2} - l_{II} - l_{SS})}{1-i} + \text{noise}.
 \end{aligned}$$

epidemic  $\rightarrow$  healthy

healthy  $\rightarrow$  epidemic



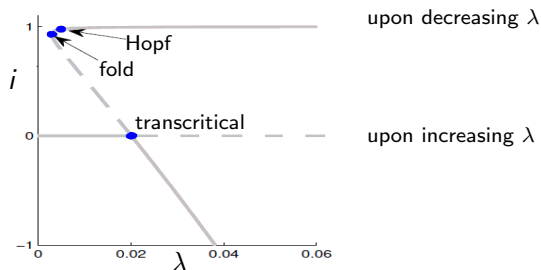
\* "A mathematical framework for critical transitions: normal forms, variance and applications", **C. Kuehn**, Journal of Nonlinear Science, Vol. 23, No. 3, pp. 457-510, 2013.



## Example 1: The Adaptive SIS Model - New Results\*

epidemic  $\rightarrow$  healthy

healthy  $\rightarrow$  epidemic



- ▶ *early-warning signs* for critical transitions
- ▶ *link density*  $\text{Var}(I_{SS}(\lambda)) = \mathcal{O}((\lambda - \lambda_{tc})^{-1})$  as  $\lambda \rightarrow \lambda_{tc}$ .

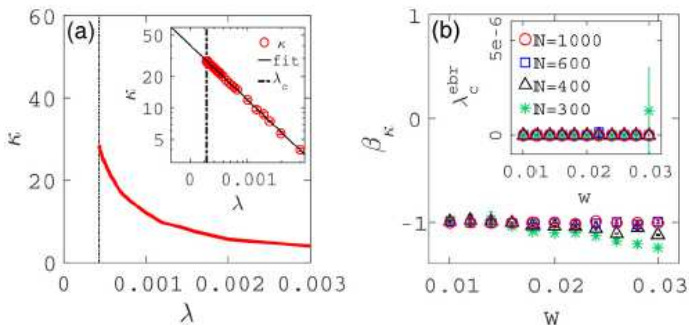
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# Example 1: The Adaptive SIS Model - New Results<sup>†</sup>

**Idea:** utilize **network measures** as warning signs

Effective branching ratio  $\kappa := \frac{[SSI]}{[SI]}$



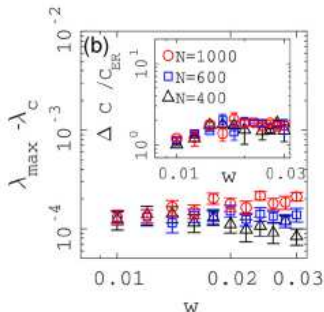
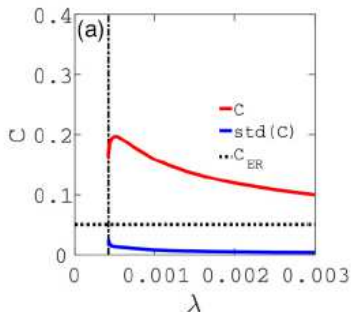
⇒ not a warning sign, despite scaling!

<sup>†</sup> "Network topology near criticality in adaptive epidemics", L. Horstmeyer, C. Kuehn and S. Thurner, Physical Review E, Vol 98, 042313, 2018.

# Example 1: The Adaptive SIS Model - New Results<sup>†</sup>

**Idea:** utilize **network measures** as warning signs

Clustering coefficient  $C := \frac{\text{Tr}(A^3)}{\sum_{ij} (A^2)_{ij} - \text{Tr}(A^2)}$



$\Rightarrow$  excellent warning sign, local max!

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# Example 1: The Adaptive SIS Model - New Results<sup>†</sup>

**Idea:** utilize **network measures** as warning signs

**Summary** (epidemic  $\rightarrow$  healthy transition):

- ▶ Effective branching ratio  $\kappa := \frac{[SSI]}{[SI]}$  ✗
- ▶ Clustering coefficient  $C := \frac{\text{Tr}(A^3)}{\sum_{ij}(A^2)_{ij} - \text{Tr}(A^2)}$  ✓
- ▶ SI link density, triplet densities ✓
- ▶ harmonic mean distance ✗
- ▶ assortativity ✓
- ▶ variance of degree distribution ✗
- ▶ eigenvalue gap ✓

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## Example 2: “Synaptic” Plasticity (Bornholdt-Rohlf)

1. nodes  $v_i(t) \in \{\pm 1\}$ , directed edges  $a_{ij}(t) \in \{-1, 0, +1\}$ .
2. dynamical update rule ( $t = 0$ , random graph), define

$$f_i(t) = \sum_j a_{ij}(t)v_j(t) + \mu v_i(t) + \sigma r_i, \quad r_i \sim \mathcal{N}(0, 1)$$

$$v_i(t+1) = \begin{cases} \text{sgn}[f_i(t)] & \text{if } f_i(t) \neq 0, \\ v_i(t) & \text{if } f_i(t) = 0. \end{cases}$$

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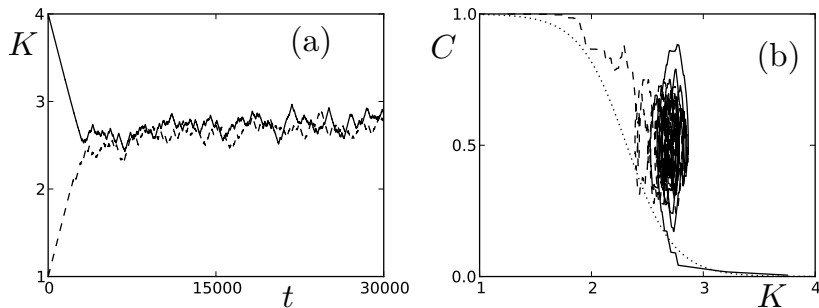
3.  $T_v$  node dynamics steps,  $T_a := \lfloor T_v/2 \rfloor$ , measure activity

$$\mathfrak{A}_i := \frac{1}{T_v - T_a} \left[ \sum_{t=T_a}^{T_v-1} v_i(t) \right].$$

4. **topological update rule**, choose one node  $i$  randomly

$$\begin{aligned} |\mathfrak{A}_i| > 1 - \delta & \quad \text{create an edge } a_{ij}(t) \neq 0, \\ |\mathfrak{A}_i| \leq 1 - \delta & \quad \text{delete an edge } a_{ij}(t) = 0. \end{aligned}$$

## Example 2: “Synaptic” Plasticity - New Results<sup>‡</sup>



- ▶ SOC = steady state near (fast subsystem) bifurcation point
- ▶ Optimal finite noise  $\leftrightarrow$  steady stochastic resonance (SSR)
- ▶ Optimal time scale  $\leftrightarrow$  time scale resonance (TSR)

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<sup>‡</sup>“Time-scale and noise optimality in self-organized critical adaptive networks”, C. Kuehn, Physical Review E, Vol. 85, No. 2, 026103, 2012.

## Example 3: Adaptive Snowdrift Game (Pacheco et al)

payoff matrix  $M = \begin{pmatrix} b - c/2 & b - c \\ b & 0 \end{pmatrix}$

- ▶  $c$  = cost of cooperation, and  $b$  = benefit;
- ▶ strategies: cooperation  $u_i = C$  or defection  $u_i = D$ ;
- ▶ total payoff for node  $i$  is  $\pi_i = \sum_{j:a_{ij}=1} M_{ij}$ ;



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### Dynamics & Adaptivity:

- ▶  $n_u$  = fraction of agents using strategy  $u$ , define average payoff

$$\psi(u) := \frac{1}{n_u N} \sum_{i:u_i=u} \pi_i.$$

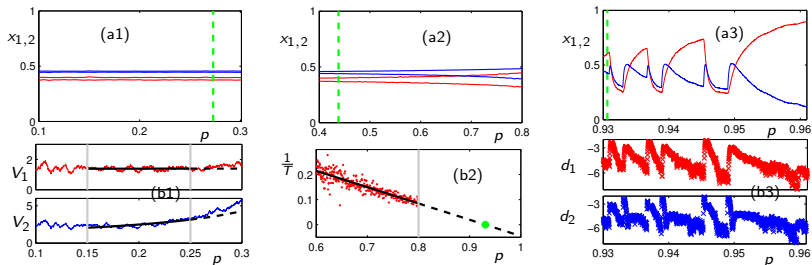
- ▶ probability to **change dynamics** (along  $a_{ij}$  edge)

$$f_\beta(i, j) = \left( 1 + e^{-\beta[\psi(u_i) - \psi(u_j)]} \right)^{-1}$$

- ▶ **re-wire an edge** with probability  $f_\alpha(i, j)$ .

## Example 3: Adaptive Snowdrift Game - New Results<sup>§</sup>

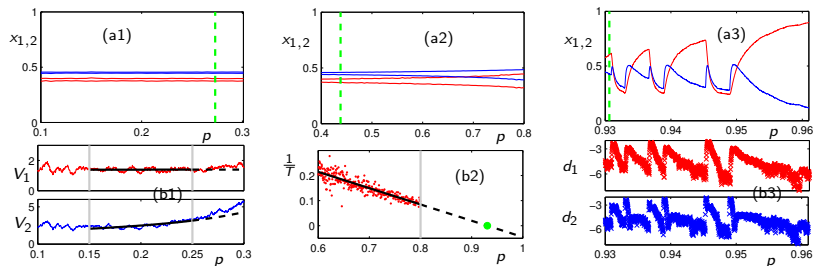
Re-wire ( $p$ ), adopt ( $1 - p$ ) based upon performance.



<sup>§</sup> “Early warning signs for saddle-escape transitions in complex networks”, C. Kuehn, G. Zschaler and T. Gross, Scientific Reports, Vol. 5, 13190, 2015.

## Example 3: Adaptive Snowdrift Game - New Results<sup>§</sup>

Re-wire ( $p$ ), adopt ( $1 - p$ ) based upon performance.



- ▶ Hopf bifurcation: **variance growth warning**  
 $\text{Var}(x_{1,2}(p)) = \mathcal{O}((p - p_{\text{Hopf}})^{-1})$  as  $p \rightarrow p_{\text{Hopf}}$ .
- ▶ Periodic-to-homoclinic transition: **period blow-up warning**  
 $T^{-1}(p) = \mathcal{O}((p - p_{\text{hom}}))$  as  $p \rightarrow p_{\text{hom}}$ .
- ▶ Saddle transition(s): **log-distance reduction warning**.

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## Example 4: Evolution of Early Life (Jain-Krishna)

1. nodes  $v_i(t) \in [0, 1]$ , directed edges  $a_{ij}(t) \in \{0, 1\}$ .
2. dynamical update rule ( $t = 0$ , random graph), catalytic ODEs

$$v' = A^T v - \|A^T v\|_1 v, \quad \|z\|_1 := \sum_{i=1}^N |z_i|$$

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$$v' = A^T v - \|A^T v\|_1 v, \quad \|z\|_1 := \sum_{i=1}^N |z_i|$$

3. look at  $v(T)$ ,  $T$  “big”; define weakest vertex indices

$$\mathcal{J}_* := \{j \in \{1, 2, \dots, N\} : v_j = \min_k v_k\}.$$

4. topological update rule:
  - ▶ randomly select  $j \in \mathcal{J}_*$ ,
  - ▶ eliminate  $v_j$  and all its edges,
  - ▶ insert a new vertex, links via Erős-Renyi rule, probability  $p \in (0, 1)$ .

## Example 4: Evolution of Early Life - New Results<sup>¶</sup>

Rigorous results - **vertex dynamics**:

- ▶ solutions generically converge to steady state in  $\{z \in \mathbb{R}^d : \sum_{i=1}^N z_i = 1\}$
- ▶ relation to *projective space* and *algebraic characterization*
- ▶ exponential fast convergence  $\Rightarrow$  “**fast dynamics**”

Formal calculations - **edge dynamics**:

- ▶ formation time of the first cycle
- ▶ formation time of a single autocatalytic set (ACS) =  $\mathcal{G}$
- ▶  $Np < 1 \Rightarrow$  “**slow dynamics**”

$\Rightarrow$  **multiscale / fast-slow system explains spike dynamics**

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<sup>¶</sup> “Multiscale dynamics of an adaptive catalytic network”, C. Kuehn, *Mathematical Modelling of Natural Phenomena*, Vol. 14, No. 4, 402, 2019.

## Example 5: Consensus Networks

- ▶ graph Laplacian  $L := D - A$  where  $D_i = \text{diag}(\sum_j a_{ij})$ ,
- ▶ allow *weights*  $\leftrightarrow a_{ij} \in \mathbb{R}$ ,
- ▶ state  $v_i(t) \in \mathbb{R}$ , consensus

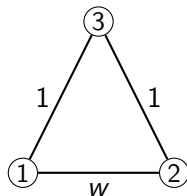
$$v_i(t) = v_j(t) \quad \forall t \geq T.$$

dynamical update rule & topological update rule

$$\begin{aligned} v' &= -Lv = (D(t) - A(t))v, \\ A' &= \varepsilon g(v, A). \end{aligned}$$

## Example 5: Consensus Networks - New Results<sup>||</sup>

- ▶ first results: small-scale  
“triangle” graph
- ▶ methods: fast-slow  
dynamical systems analysis



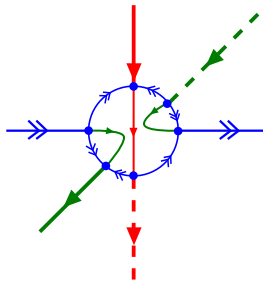
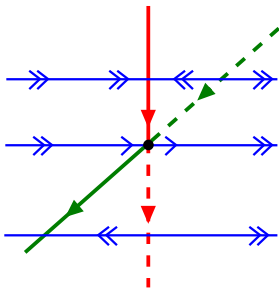
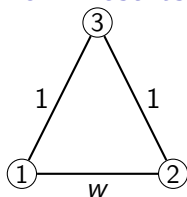
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<sup>||</sup> “On fast-slow consensus networks with a dynamic weight”, H. Jardon Kojakhmetov and C. Kuehn, arXiv:1904.02690.



## Example 5: Consensus Networks - New Results<sup>||</sup>

- ▶ first results: small-scale “triangle” graph
- ▶ methods: fast-slow dynamical systems analysis

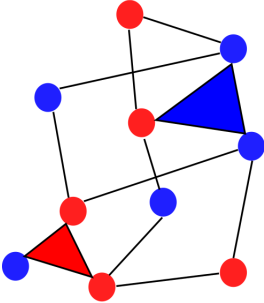


⇒ non-trivial dynamics near **consensus manifold!**

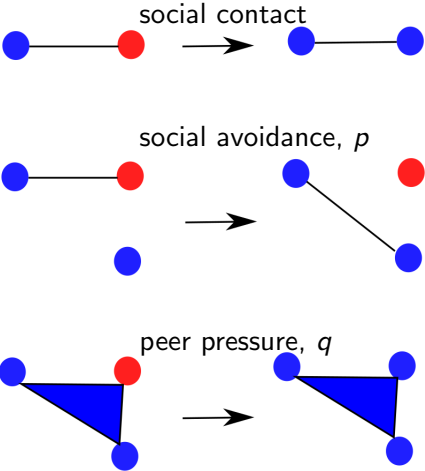
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# Example 6: Simplicial Adaptive Voters (Horstmeyer-K.)

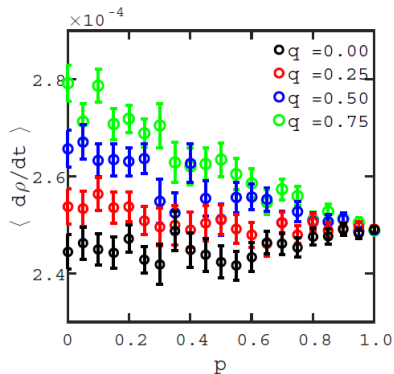


simplicial complex



## Example 6: Simplicial Adaptive Voters - New Results\*\*

- ▶  $p$  small  $\Rightarrow$  absorption into one-opinion state
- ▶  $p$  large  $\Rightarrow$  fragmentation into two graphs

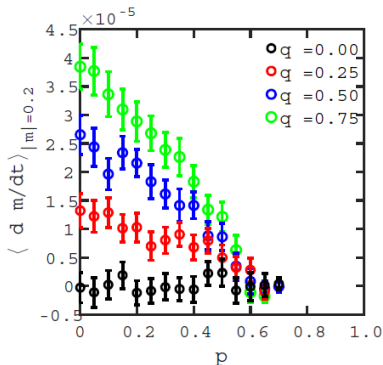


$\Rightarrow$  speed-up via peer-pressure (e.g. edge depletion rate)!

\*\* "An adaptive voter model on simplicial complexes", L. Horstmeyer and C. Kuehn, arXiv:1909.05812.

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- ▶  $p$  large  $\Rightarrow$  fragmentation into two graphs



$\Rightarrow$  speed-up via peer-pressure (e.g. drift velocity)!

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## The Last Slide...

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**Thank you very much for your attention!!**