

Lecture series »HIEROTOPOI«

Reimagining Ancient Spaces

3D and VR technology in the Study of Greek sanctuaries

Efrosyni Boutsikas | University of Kent

The paper presents the latest results from a research project that aims to develop high-fidelity reconstructions of ancient Greek sacred spaces as tools for both academic research and public engagement. By integrating architecture, detailed topography, and astronomically accurate skylscapes through 3D modelling and immersive virtual reality (VR), the project is redefining how ancient environments can be explored and understood.

ORGANIZER AND CONTACT

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Otto Wagner-Postsparkasse,
Georg-Coch-Platz 2, 1010 Vienna,
Seminar Room 8+9, 5th Floor

ZOOM LINK



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